



<b>Whack-it!</b>	
<b>What kind of game:</b>	A game that demands quick reactions and invokes the senses hearing and sight
<b>Use in teaching foreign languages:</b>	If the target language has different plural endings, these can taught with this game (like “la finestra – le finestre”, “il treno – i treni”)
<b>Level:</b>	A1
<b>Group size:</b>	up to 4 players
<b>More than one group possible ?</b>	no, but 2 players can play in one team and change the slapstick after each sound
<b>Time:</b>	10 minutes for one round
<b>Contents of the game:</b>	4 slapsticks, 96 double-sided game cards, 1 electronic sound unit
<b>What is it about:</b>	<p>All cards are placed on the table (you need some space for 96 cards) and each player takes a slapstick. Turn on the sound unit. When you hear a sound, try to slap one of the matching cards, e.g. they hear a barking dog and have to grab the card with the dog. The players can continue to grab cards until a new sound comes out of the unit.</p> <p>Afterwards the speaking part starts: The players will explain what and how many cards they have caught, using the plural</p>
<b>Variations and our experience with the game:</b>	The words to the pictures can be explained in the target language before playing the game. The plural forms can be introduced and practised with this game.
<b>Our valuation:</b>	<p>+ the box is easily portable</p> <p>+ is a funny game</p>
<b>Author/publisher:</b>	2007 by Paul Lamond games ( <a href="http://www.paul-lamond.com">www.paul-lamond.com</a> )
<b>Further comments:</b>	Many thanks to the publisher for kindly providing a free sample of this game.

<b>Price category:</b>	3
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